

First Grade

SUBJECT/COURSE: Art

COURSE DESCRIPTION:

First grade art focuses on increasing the students' art vocabulary, skills with tools, and experiences with drawing, painting, and cutting.

COURSE BENCHMARKS:

1. Begin to understand and use elements of design.
2. Begin to understand and use principles of design.
3. Identify, use, and create drawings.
4. Use art materials and tools in a safe and responsible manner.
5. View and respond to works of art from past and contemporary cultures.

Benchmark 1: Begin to understand and use elements of design.

Indicators:

- A. Use line in varied ways.
 1. Create lines and show that lines can be made in different ways (dotted, wiggly, narrow, short, curvy, thick, thin).
 2. Use line to decorate surfaces.
 3. Identify and use a horizon line in their landscapes.
- B. Understand shapes may be positive or negative.
- C. Understand and use space.
 1. Define space as the area around shapes and lines.
 2. Demonstrate space by size changes of objects.
 3. Practice creating the feeling of distance on a flat surface.
 4. Create artwork that depicts a place (landscape).
- D. Identify, use, and create, colors and paints.
 1. Create an artwork using the primary and secondary colors.
 2. Identify the colors used to make shades and tints.
 3. Explain that colors mixed together make other colors.
 4. Know that color is one of the most important elements in painting.
 5. Recall that painting was man's earliest attempt to represent his/her ideas and feelings in visual form (nature, Altamira and Lascaux caves, animals).
 6. Report some paints are opaque (covering), and some are transparent (see through).

Benchmark 2: Begin to understand and use principles of design.

Indicators:

- A. Use balance in varied ways.
 1. Define balance as equal weight (like a teeter-totter).
 2. Use balance to create pleasing arrangements.
 3. Explain the concept of symmetry as something that has two matching sides.
- B. Demonstrate skills of pattern recognition by producing patterns of their own.

Benchmark 3: Identify, use, and create drawings.

Indicators:

- A. Create a portrait of themselves showing what they look like.
- B. Design a costume showing texture and details and draw it on a figure.
 - 1. Recognize our clothes are made of different fabrics.
 - 2. Illustrate that people wear different kinds of clothes for different occasions.
- C. Use their eyes to compare one part of an object to another part - proportion.
- D. Recall that drawing is one of the earliest art forms dating back to prehistoric times (cave drawings).
- E. Illustrate different types of drawings (landscape, figure, and still life).

Benchmark 4: Use art materials and tools in a safe and responsible manner.

Indicators:

- A. Develop skills with scissors.
- B. Review how to hold and use pencils, crayons, colored pencils, brushes, paints to get different effects.

Benchmark 5: View and respond to works of art from past and contemporary cultures.

Indicators:

- A. Recognize that he/she has feelings about artwork.
- B. Work within the framework of a problem.
- C. Listen, be attentive, and participate in art discussions.
- D. Allow other students their artistic opinions and expressions.
- E. Express a message or feeling in their work.
- F. Demonstrate originality in creative activity by:
 - 1. Recognizing his/her own uniqueness and importance.
 - 2. Using as subject matter- events, things, and interests from his/her own personal experiences.